EXPLORER
Board Game Activity

For this assignment, you and two partners (groups of no more than three) are going to design, create, and present you very own board game for others to play.

1. Choose a game style from the description of games on Wikipedia by clicking "different types" below:
   o List of [different types](#)
   o Your group agrees to the style
   o This needs to be a game for at least four people. If you have another idea let the instructor know ahead of time and get it approved before you start planning.
2. Design and Sketch your board game out on paper. This takes a while and the more detailed you get the easier it will be to actually make your board and game.
   ▪ What does it look like?
   ▪ What are the rules?
   ▪ What are the pictures?
   ▪ Is there money?
   ▪ Are there cards?
   ▪ Dice or spinner?
   ▪ How are points or money collected?
   ▪ Special rules
   ▪ How do you "win"
   ▪ What is the goal of the game?
3. Build your board
   o Use poster boards, markers, rulers, etc.
4. Make the pieces that go with the game that represent players
5. Design and make your dice or spinner or however you intend to decide how each player moves.
6. Make your cards
7. Type up your rules of the game and give your game a title. The Name of the Game, the Rules, and the creator's names need to be on a Google Doc and shared with me via google docs.

Rubric:
- Unique, well-conceived game board complete with areas to move on, theme, and any directions needed - 20
- Game pieces for each player - 10
- Game cards for information if needed - 20
- Rules of the game so players know how to play. Teams of players have to be able to play the game successfully. - 25
- There has to be some point to the game so players know when they win. - 10